BITUME

2091... After the greatest economic crash in history, US government no longer guarantees security on all territory. Motorized gangs and pillars make rules on highways and convoys rarely arrive to destination. You are hired to rescue and escort a convoy in danger, but you are well-armed.

Presentation

Bitume is an arcade game inspired by Asphalt (UBI Soft 1987). You have to go over five highways in order to rescue the convoy. The gangs on the road will try to destroy you.

Game start

First of all you have to select the car appearance:

And enter the name of the pilot:

Next is the main menu, press fire to start or 'R' to redefine the keys.
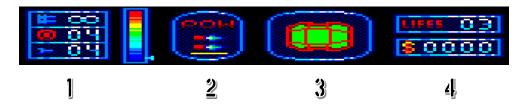
Gameplay

You control a car, you can move it with the direction keys, select a weapon and use it. Your weapons are the double gun, mines to drop and missiles to launch.

You have to avoid shoots of enemies, destroy them and take bonus when they appear on the road. When all enemies are destroyed or have flee, you enter a new level. At the end of the five levels, you'll reach the convoy and win the game.

Dashboard

1   **2**   **3**   **4**

1 – Weapon information, indicates the current weapon and the ammunitions count. The guns have unlimited ammo but they need to cool down

2 – Power up bonus, shows the current bonus and its level

3 – Armor level, the color shows the protection of the car:

4 – Number of life and score

List of the bonus

		Add 3 Mines
		Add 3 Missiles
	LIFES	Extra life

		Improved armor
		Pierce-armor ammo
		Auto repair
		Speed up

A bonus appears on the road every 1000$, or when destroying specific enemy.

Default keys

⇧	Up	SPACE	Fire
⇩	Down	COPY	Change weapon
⇦	Left		
⇨	Right		

Advice

- o Don't try to destroy all enemies
- o Before taking new power-up bonus (red border), check if the current is more useful
- o Carefully avoid the destroyed cars
- o Try to keep your missiles for the most dangerous enemies

GOOD LUCK