

“HAPPY MONTY”

user manual

To load game from type RUN “LOADER.BAS”

You are “Monty” and your mission is to **gather all gold**, avoiding several kind of monsters across 25 levels. After gathering all gold pieces, the princess will be awaiting for you. Be careful and brave and take care of avoiding wasting time. **The countdown may kill you** and the more time you waste, the less bonus you will obtain after each level.

Extra lives: After gathering 8 pieces of gold, monty will gain an extra life

Controls: the game can be controlled using keyboard or joystick

In case of keyboard, use following keys:

Q: up
A: down
P: right
O: left
M: enable/disable music

Monty has 2 speeds: slow and fast: is you press one time a key, Monty moves slow, but if you keep the key pressed, Monty moves faster. Same behaviour using joystick.

In the bottom side of the screen you can see your lives, your score, the current high score and the music state (on/off). The speed of the game in frames per second (FPS) is also shown at the bottom right corner of the screen.