Fitzroy and the power wells User Manual

Background

The evil despot has taken hold of all the power in the world. Syphoning it for himself using massive power wells he grows stronger by the hour. All the peoples of the world are powerless to stop him and his dastardly plans. Only you Fitzroy, can save the world by destroying the power wells and defeating the despot.

Instructions

For loading from disk:

Type Run"Game and press Enter

For loading from tape:

Press CTRL and Small ENTER

Ship

The ship has four directional movements and can fire a projectile left or right. Your goal is to reach the end of the level by whatever means possible.



HUD

At the bottom of the level there is a heads up display (HUD) that provides information about the current state of the game.



The HUD provides four pieces of information:

Score: this is the number of points that you currently have in the game.

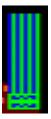
Lives count: this is the number of hits you can take from enemies before you die.

Shot power: this is how powerful your shots will be when attacking something.

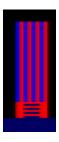
Power well count: this is the number of power wells currently active in the level.

Power wells

In the course of the game you will encounter many power wells to destroy. There are two different power wells. A positive green power well that provides you with a bonus to your speed and shooting power.

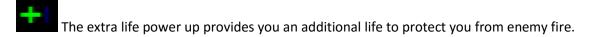


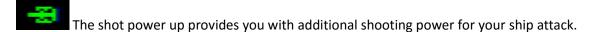
And a negative red power well that reduces your power and speed to the default.

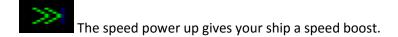


Power ups

There are three different power ups to be collected to improve your performance.







Enemies

Enemies come in many forms some a merely turrets that are static and some will move around or even come towards you. Enemies will shoot at you and colliding with an enemy will result in you losing a life.



Despot

At the end of the game you must destroy the despot but be warned a single touch is fatal!

Options

There are two options that you can use to customise the game experience.

Controls

There are four different control schemes that have been provided for playing the game.

Cursor

Movement: Arrow keys

Fire: Space

Cursor2

Movement: Arrow keys

Fire: Copy

QAOP

Movement: QAOP

Fire: Space

Joystick

Movement: Joystick directions

Fire: Fire 1

Difficulty

There are two difficulty levels:

Level 1: This is the default level for the game.

Level 2: The number of lives will carry over from the previous level.

High Scores

When you achieve a high score you are prompted to enter your initials. Use the down and up arrows to cycle between the letters and the Enter key to move to the next letter. Only the top three high scores will be displayed on the high score screen.